

<https://xtl-education.online/?p=1473> (ePortfolio)

**Assignment 2 – Innovation Project – CSLE for Subsea Technical Personnel**

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My [ePortfolio framework](#) has been a great documentation repository, personal knowledge production bank, and facilitator for tracking my innovation plan's progression. The [implementation rubric](#) projected a duration of 21 months (updated 11/08/20). The [original implementation rubric](#) (06/28/20) called for a duration of 15 months, but further reflection revealed that this was unintentionally disingenuous by me in not taking into account the prior 6 months of work done prior to enrolling in the DLL program.

The project is currently in **PHASE 5 – Deployment**. Beta testing has been completed and the LMS is open to the [organization's clientele](#) for registration-enrollment. The approach that I purposefully adopted in my project is what I chose to call the “*Microsoft Blueprint*”. Whereas care was given to paying attention to “every known” project detail, conceivably there will be/are the unknowns that will come and came up. Prior response protocol was universally built-in to the team based on everyone genuinely feeling valued, taking a sense of ownership, and being completely positive in how we address and generate apt solutions in refining the product. Certainly, we did a great job of not losing sight of our BHAG (*Stewart, 2020, [THE 4DX MODEL](#)*), (*Stewart, 2020, [Collecting & Connecting the Dots](#)*) in meeting the project scheduled delivery date.

Integrating micro-Professional Learning workshops into my department meetings (twice/month) worked extremely well for my team and I. Multiple activities had afforded them to engage much as I did in the DLL “Call to Action Video”. Here is one of the videos the team collectively produced in promoting one of our courses, [Subsea 100 – Well Control & Equipment Primer for Beginners & Trainees](#). The self-pace scheduling, forum discussions, and assessment activities (pre-test, module quizzes, mix and match graphics equipment system components, and posttest) work well for the participants.

Deficient areas revealed as less desirable during the beta testing were the lack of clear voice over narration accompanying the equipment simulations within the first course developed. Accounting for absence of a “live experienced knowledgeable hands-on field instructor” is crucial, and a few of the narrations had to be redone or supplemented.

I cannot stress enough the importance of engaging the “Six Sources of Influence”. (Stewart, 2020, “[\*Six Sources of Influence\*](#)”). This helped me to smoothly navigate the challenges that comes with the unpredictability of the human psyche, serving up various levels of whirlwinds intermingled with my own. And certainly, I am/we are the better for it.

The “Call to Action Video” has been featured on the organization’s website and promoted on its YouTube channel as well. The marketing department has scheduled and been releasing bi-weekly (twice/month) email blasts; and direct email communications to existing clientele. The initial traction, feedback, and registrations has been on picking up with every expectation that it will keep doing so.

Next innovation project on tap is an after school blended online support program for at risk kids in a targeted area of Houston, Texas. The elements produced here is serving as the foundation premise going forward as I adapt CSLE.

References

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